

PRODUCT COMPLIANCE REPORT: GAME CONSOLES

Reporting Period January - December 2017

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|-------------------|--|
| Signatory company | Sony Interactive Entertainment Inc. |
| Model Name | PlayStation®4 Pro |
| Model Number | CUH-7016A |
| Type of Console | Ultra High Definition Console |
| Date Submitted | 26/02/2018 |
| Completed by: | Joshua Aslan |
| Contact details: | joshua.aslan@sony.com |

Self-Regulatory Initiative Requirements

| Title | Procedure Number | | Test Result (pass/fail/na) | Comments |
|-----------------------------|------------------|--------------------------------|----------------------------|-------------------|
| Power Consumption: | | Measured power consumption (W) | | |
| Navigation Mode Testing | 14-16 | 59.3 | | |
| Media Playback DVD | 24-27 | 53.0 | | |
| Media Playback Blu-ray Disc | 28-31 | 58.6 | | |
| Streaming HD | 32-35 | 59.9 | | PlayStation™Video |

| Title | Procedure Number | | Test Result (pass/fail/na) | Comments |
|-------------------------------|------------------|---|----------------------------|-------------------|
| Automatic Power Down: | | APD time as reported in manual or one console screen (mins) | | |
| Navigation Mode APD | 36-40 | Within 20 minutes | | |
| Active Gaming APD | 41-47 | Within 20 minutes | | |
| Disc-Based Media Playback APD | 48-54 | Within 240 minutes | | |
| Media Streaming Playback APD | 55-61 | Within 240 minutes | | PlayStation™Video |

Unit Sales:Third Party Source: www.vgchartz.com

| Month | Reported Sales |
|-----------|----------------|
| January | 269,861 |
| February | 273,476 |
| March | 328,068 |
| April | 246,644 |
| May | 286,031 |
| June | 324,275 |
| July | 213,176 |
| August | 191,938 |
| September | 0 |
| October | 0 |
| November | 0 |
| December | 0 |

Sales assumption based on equal split of PlayStation®4 and PlayStation®4 Pro models

Non-energy commitments

| | |
|--|---|
| Resource efficiency and recycling requirements | This console meets the requirement (Yes/No) |
| A refurbishment or out of warranty repair service for each games console is available, and supported by the following requirements: | |
| Technical documentation is available to authorised repair centres to enable repair or refurbishment | Yes |
| Spare parts are available to authorised repair or refurbishment centres | Yes |
| To improve both recycling and reuse at end-of-life, maintenance and refurbishment is possible by non-destructive disassembly | Yes |
| To improve recycling at end-of-life, console plastics parts >25g are marked indicating their material composition (using ISO conforming marks), with the following exceptions: | Yes |
| The part has <1cm ² level surface available for marking | |
| The performance or function of a part is compromised e.g. buttons with tactile surface, plastic lenses, or display screens. | |
| External transparent parts | |
| Marking is not technically possible due to the specific production method of the plastics used in the part e.g. extrusion moulding. | |

Information included in Instructions For Use

| Information | Requirement: <i>The following information is included in the instructions for use (instructions either provided with the console itself, onscreen or hardcopy, or online)</i> | | | | | | | | | | | | | | | | | | |
|--|--|---|--|-----------------------|------------|------|------------|------------------|-----------------------|------------|--------------|-------------------|------------|-----------------|---|------------|-----------------|---|------------|
| 1. Information on the energy-saving potential of power management: | "Automatic power-down could help save energy by reducing the amount of time the Games Console remains on, but not in use." | | | | | | | | | | | | | | | | | | |
| 2. Default low power mode when the Games Console is powered-down: | Select one only: <table style="margin-left: 20px;"> <tr> <td><input checked="" type="checkbox"/> Standby</td> </tr> <tr> <td><input type="checkbox"/> Networked standby</td> </tr> </table> | <input checked="" type="checkbox"/> Standby | <input type="checkbox"/> Networked standby | | | | | | | | | | | | | | | | |
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| <input type="checkbox"/> Networked standby | | | | | | | | | | | | | | | | | | | |
| 3. Default auto power-down time settings: | The Games Console will power down after the following periods of inactivity: <table style="margin-left: 20px;"> <tr> <td>Media playback (minutes)</td> <td>240</td> </tr> <tr> <td>Other modes (minutes)</td> <td>20</td> </tr> </table> | Media playback (minutes) | 240 | Other modes (minutes) | 20 | | | | | | | | | | | | | | |
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| Other modes (minutes) | 20 | | | | | | | | | | | | | | | | | | |
| 4. Information on how to change time settings for auto power-down: | Page 3: https://www.playstation.com/en-gb/content/dam/support/manuals/scee/web-manuals/ps4/sg/Pro-chassis/PS4_Pro_Chassis_Safety_Guide_EXP_EN_Web.pdf/ | | | | | | | | | | | | | | | | | | |
| 5. Reference to further information on other available low power modes (where applicable): | Page 3: https://www.playstation.com/en-gb/content/dam/support/manuals/scee/web-manuals/ps4/sg/Pro-chassis/PS4_Pro_Chassis_Safety_Guide_EXP_EN_Web.pdf/ | | | | | | | | | | | | | | | | | | |
| 6. Console power consumption in active | <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="background-color: #f2cccc;">Wattage</th> <th style="background-color: #f2cccc;">Media tested:</th> <th style="background-color: #f2cccc;">Date tested:</th> </tr> </thead> <tbody> <tr> <td style="background-color: #f2cccc;">Navigation</td> <td>60.4</td> <td>13/10/2016</td> </tr> <tr> <td style="background-color: #f2cccc;">Blu-ray playback</td> <td>59.5 Avatar (Blu-ray)</td> <td>13/10/2016</td> </tr> <tr> <td style="background-color: #f2cccc;">DVD playback</td> <td>54.1 Avatar (DVD)</td> <td>13/10/2016</td> </tr> <tr> <td style="background-color: #f2cccc;">1080p streaming</td> <td>59.3 24, season 1, episode 1 PlayStation™Video</td> <td>13/10/2016</td> </tr> <tr> <td style="background-color: #f2cccc;">Active gameplay</td> <td>126.1 Average of the following three proprietary games: Call of Duty: Advanced Warfare Fifa '16 Uncharted 4</td> <td>13/10/2016</td> </tr> </tbody> </table> | Wattage | Media tested: | Date tested: | Navigation | 60.4 | 13/10/2016 | Blu-ray playback | 59.5 Avatar (Blu-ray) | 13/10/2016 | DVD playback | 54.1 Avatar (DVD) | 13/10/2016 | 1080p streaming | 59.3 24, season 1, episode 1 PlayStation™Video | 13/10/2016 | Active gameplay | 126.1 Average of the following three proprietary games: Call of Duty: Advanced Warfare Fifa '16 Uncharted 4 | 13/10/2016 |
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| 7. End-of-life processing, refurbishment, and out-of-warranty services available: | Page 3: https://www.playstation.com/en-gb/content/dam/support/manuals/scee/web-manuals/ps4/sg/Pro-chassis/PS4_Pro_Chassis_Safety_Guide_EXP_EN_Web.pdf/ | | | | | | | | | | | | | | | | | | |

The above information is available at:

| Information | Insert document name and page numbers, online links or on-screen navigation (or NP for not provided) |
|--|---|
| 1. Information on the energy-saving potential of power management: | Page 3: https://www.playstation.com/en-gb/content/dam/support/manuals/scee/web-manuals/ps4/sg/Pro-chassis/PS4_Pro_Chassis_Safety_Guide_EXP_EN_Web.pdf/ |
| 2. Default low power mode when the Games Console is powered-down: | Page 3: https://www.playstation.com/en-gb/content/dam/support/manuals/scee/web-manuals/ps4/sg/Pro-chassis/PS4_Pro_Chassis_Safety_Guide_EXP_EN_Web.pdf/ |
| 3. Default auto power-down time settings: | Page 3: https://www.playstation.com/en-gb/content/dam/support/manuals/scee/web-manuals/ps4/sg/Pro-chassis/PS4_Pro_Chassis_Safety_Guide_EXP_EN_Web.pdf/ |
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| 5. Reference to further information on other available low power modes (where applicable): | Page 3: https://www.playstation.com/en-gb/content/dam/support/manuals/scee/web-manuals/ps4/sg/Pro-chassis/PS4_Pro_Chassis_Safety_Guide_EXP_EN_Web.pdf/ |
| 6. Console power consumption in active modes (based on a test sample): | Page 3: https://www.playstation.com/en-gb/content/dam/support/manuals/scee/web-manuals/ps4/sg/Pro-chassis/PS4_Pro_Chassis_Safety_Guide_EXP_EN_Web.pdf/ |
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